ABSTRACT OF THE DISCLOSURE

        In the function-selecting scene, if one of component keys
of a function-selecting key is touched by a user's finger, a cursor
is shifted to an item corresponding to the component key touched
by the user's finger (S4). If the user gives a push at the same
key (S5), the item specified by the cursor is definitely fixed,
and steps assigned to the selected item are successively executed
(S6). If the user's finger touches the next component key of the
function selecting key, the cursor is shifted to the other item
corresponding to the next component key (S4). Since information
to be inputted is definitely fixed when the user pushes down the
key touched by his finger, he can decide to input information,
only watching the display and without seeing the keys.